Wes Smith, Animator/Illustrator/3D Modeler

New York City, United States, 267.907.2710, artback44@gmail.com

LINKS	www.westoonz.com	
PROFILE	Dedicated Visual Artist with a background in a variety of artistic mediums, experienced in 2D and 3D animation, Illustration, Retopology, Texture Painting, Story-Boarding. • Toon Boom Harmony & Storybook Pro, Adobe Suite, Maya, TV Paint, Clip Studio Paint, Z Brush, Nuke.	
Employment History		
Jun 2023 — Aug 2023	137 Ewes Productions	Virtual
	 Bring multi-mindset storytelling for an audience that welcomes world-building, character complexity, and wit. 	
Jan 2023 — Mar 2023	Internship Animation, Plymptoons	New York City
	 Compositor at Bill Plymptoon's studio in the upcoming feature animation film, "SLIDE'. 	
Dec 2020 — Jun 2021	Animator, Cosmic Boy and Toast Show	Virtual
	 Created all aspect of character designs for show introduction scenes. 	
Jun 2018 — Jan 2019	SCAD Senior Class Film- Lead Animator, Crimson Show- Pilot	Virtual
	 Headed all character clean up activities that ensured consistent alignment with storyboards. 	
Jan 2016 — May 2016	SCAD Senior Class Film-The Classroom, Savannah College of Arts and Design	Savannah
	 Senior school project that captured the many different aspects of a children's school classroom through the lens of a overwork teacher, as she tries to maintain control, but eventually gives in at the sound of the bell. 	
Education		
Sep 2022 — May 2024	Master of Computer Arts, School of Visual Arts	New York City
	• Concentration in Animation, 3D Modeling and Software Programming. (Dean's List)	
Sep 2012 — May 2016	Bachelor of Fine Arts, Savannah College of Arts and Design	Savannah